Write a C program to multiply two matrices C = A*B. Take the size and element of matrices through keyboard and element of matrices not less then zero or negative.

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#include<stdio.h>
#include<conio.h>
void matrix(int mat[100][100], int , int );
void display(int mat[100][100], int , int );
void mul(int c[100][100], int a[100][100], int b[100][100], int n1, int
m2);

void main()
{
        int a[100][100],b[100][100],c[100][100];
        int n1,m1,n2,m2;
        clrscr();
        printf("\n Enter the Order of 1st matrix ");
        scanf("%d%d",&n1,&m1);
        printf("\n Enter the Order of 2nd Matrix ");
        scanf("%d%d",&n2,&m2);
        if(m1==n2)
        {
                printf("\n Enter the Element of 1st Matrix ");
                matrix(a,n1,m1);
                printf("\n Enter the Element of 2nd Matrix ");
                matrix(b,n2,m2);
                printf("\n 1st matrix \n");
                display(a,n1,m1);
                printf("\n 2nd matrix \n");
                display(b,n2,m2);
                mul(c,a,b,n1,m2);
                printf("\n Production Of Matrix \n");
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                display(c,n1,m2);
        }
        else
        {
                printf("\n Matrix can't solve ");
        }
        getch();
 }
void matrix(int mat[100][100], int n, int m)
{
        int i,j,t;
        for(i=0;i<n;i++)
        {
                for(j=0;j<m;j++)
                {
                        scanf("%d",&t);
                        while(t<=0)
                        {
                                scanf("%d",&t);
                        }
                        mat[i][j]=t;
                }
        }
}
void display(int mat[100][100], int n, int m)
{
        int i,j;
        for(i=0;i<n;i++)
        {
                for(j=0;j<m;j++)
                        printf("%5d",mat[i][j]);
                printf("\n");
```

```
        }

}

void mul(int c[100][100], int a[100][100], int b[100][100], int n1, int
m2)
{
        int i,j,k,sum;
        for(i=0;i<n1;i++)
        {
                for(j=0;j<m2;j++)
                {
                        sum=0;
                        for(k=0;k<n1;k++)
                                sum=sum+a[i][k]*b[k][j];
                        c[i][j]=sum;
                }
        }
}
```

Matrix 1	Matrix 2	Multiplay Matrix
1 2 3 4	1 4 2 5 3 6	11 10 14 23 24 28